

Learning to Ignore: Acquisition of Sustained Attentional Suppression.

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We examined whether the selection mechanisms committed to the suppression of ignored stimuli can be modified by experience to produce a sustained, rather than transient, change in behavior. Subjects repeatedly ignored the shape of stimuli, while attending to their color. On subsequent attention to shape, there was a robust and sustained decrement in performance that was selective to when shape was ignored across multiple, relative to a single, color target contexts. Thus, amount of time ignored was not sufficient to induce a sustained performance decrement. Moreover, in this group, individual differences in initial color target selection were associated with the subsequent performance decrement when attending to previously-ignored stimuli. Accompanying this sustained decrement in performance was a transfer in the locus of suppression from an exemplar (e.g., circle) to a feature (i.e., shape) level of representation. These data suggest that learning can influence attentional selection by sustained attentional suppression of ignored stimuli.

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It is well appreciated that, despite constant competition for attention from an overabundance of irrelevant information, we are remarkably capable of selectively attending to behaviorally-relevant information. The ‘biased competition’ model of attention (Desimone & Duncan, 1995) proposes that attentional mechanisms resolve this competition by enhancing and suppressing the representations of behaviorally-relevant and irrelevant stimuli, respectively (see also Navalpakkam & Itti, 2007; Serences & Yantis, 2006). But it is rare that we interact with complex environments without any expectations; rather we acquire expectations and redundancies about our environment with experience. Thus, learning likely also plays an important role in our ability to select behaviorally-relevant information and ignore information that is consistently irrelevant. Indeed, Desimone and Duncan (1995) postulated that learning may play an important role in modulating stimulus competition for attention, though little empirical work has sought to test this hypothesis.

It is known that perceptual learning can occur for both task-relevant attended (Doshier & Lu, 1998; Op de Beeck et al., 2006) and task-irrelevant unattended stimuli (Seitz & Watanabe, 2003; Watanabe, Náñez & Sasaki, 2001). One means by which these effects could be attained is through the altered tuning of attentional filters. Recent evidence has shown that experience can directly modulate attentional processes, specifically, enhancing target detection during visual search (Chun & Jiang, 1998, 1999). It, however, currently remains unknown to what extent learning may enhance performance by tuning attentional filters to suppress ignored information. This concept of experience modulating the attentional mechanisms that suppress ignored sensory input has received support from electrophysiological data in non-human primates (e.g., Ipata et al., 2006); therefore we have chosen to use the term ‘suppression’.

Suppression mechanisms should be more influenced by the redundancy of the ignored status of stimuli and less influenced by the mere amount of time stimuli are ignored (Mackintosh, 1975). Accordingly, a stimulus that is consistently task-irrelevant across different contexts may be suppressed in a more sustained manner to provide a reduction in the perceptual “noise” that competes for attention. A central aspect of learning is also the ability to generalize from experience, since it allows organisms to predict how to efficiently process information for behavior in novel situations (Poggio & Bizzi, 2004). While generalization has been thoroughly examined in the context of perceptual learning (Fahle, 2005), it remains unknown whether mechanisms of attentional suppression are sensitive to, and generalize from, experience.

In the present study we examined whether experience can: 1) modify the strength and duration of suppression of exemplars (e.g., circle) from an ignored stimulus dimension and 2) tune attentional filters such that suppression will generalize beyond the specific ignored exemplars to encompass the feature category to which they belong (i.e., shape). To address these questions we designed a simple simultaneous object discrimination paradigm during which subjects selected pre-specified target objects. During two prime blocks, efficient target selection required attending to the color of the objects and ignoring their shape and during a subsequent probe block efficient target selection required attending to the shape and ignoring the color of the objects. According to the biased competition model (Desimone & Duncan, 1995), if shape information is suppressed during prime blocks than it should be less able to compete with color information for attention during the probe block and consequently a performance decrement should be evident. Importantly, we assessed suppression in terms of a decrement over and above a basic task switch cost associated with re-orienting attention from one feature dimension to the other. Although we assume an attentional suppression mechanism to account for the potential

slowed response to previously-ignored stimuli, it should be noted that a plausible episodic retrieval mechanism also exists, i.e., the performance decrement may reflect the retrieval of previous episodes associated with the same stimulus (see Tipper, 2001).

To index attentional suppression independently of competition, we designed the tasks so that: (1) novel distractor colors were present during probe to eliminate stimulus competition and (2) subjects were never required to respond to the shape dimension until probe to eliminate response competition from prime. Both of these design features allowed us to assess the representation of the ignored dimension in a relatively independent manner. This paradigm also allows for the potential accrual of suppression to those features across many prime trials. In contrast to previous work, we monitored performance across multiple probe trials to assess the magnitude as well as the resolution of the cost for attending to previously-ignored stimuli.

Experiment 1A.

Materials and Methods

Subjects. Eighty-one University of Toronto undergraduate students ($M_{\text{age}} = 21.3$; $SD = 4.81$) received course credit or financial payment for their participation in these studies.

Simultaneous Object Discrimination Paradigm. The present study used four simultaneous object discrimination tasks (Fig. 1). Subjects were randomly assigned to one of the four tasks: Baseline, Learning to Ignore-One Context (LI-One), Learning to Ignore-Two Contexts (LI-Two), or Learning to Ignore-Feature (LI-Feature). The four tasks were designed to produce identical cognitive and response demands and to only differ in the prior exposure history of the previously-ignored distractors during probe trials.

In each task, subjects performed three blocks of trials: two prime blocks followed by a probe block. At the beginning of each block, subjects were presented with an array of four target objects that were always a combination of two colors and two shapes (Fig. 2); each block comprised 96 trials. In each trial, two colored objects (16.5 ° high X 13.5 ° wide) were simultaneously presented for 700 ms followed by a 220 ms fixation cross; one object was always a target and the other was always a distractor. Subjects selected the side of the screen (right or left) on which the target was located using one of two pre-specified keys. Stimulus identity and location were counterbalanced and pseudo-randomly presented across trials. Auditory feedback was presented immediately after each response.

During prime trials, target and distractor stimuli comprised the same shapes, but different colors. This encouraged subjects to attend to color and ignore shape information to accurately identify the targets. In contrast, during probe trials, target and distractor stimuli comprised the same colors, but different shapes, encouraging subjects to attend to shape and ignore color information to identify these targets.

Attentional Manipulation. The target objects were always a combination of two colors and two shapes (see Fig. 2). During prime trials, target and distractor stimuli were composed of the same shapes, but different colors. This encouraged subjects to attend to color and ignore shape information to quickly identify the targets. In contrast, during probe trials, target and distractor stimuli were composed of the same colors, but different shapes, encouraging subjects to attend to shape and ignore color information to identify the targets. Importantly, we did not instruct subjects to attend to color or shape; they naturally adopted this strategy through

performance feedback. Nearly all subjects reported using this strategy during post-experiment debriefing.

The four tasks differed in the particular colors that were attended and shapes ignored during prime, but were identical in the shapes attended during probe (Fig. 1). We assessed attentional suppression as the “performance cost” when subjects had to re-orient attention away from the color dimension to the previously-ignored shape dimension during probe trials. Thus, by examining the relative performance cost during the probe block of each task, we were able to examine how subjects’ ability to attend to identical shapes was altered by their particular prime experience. Importantly, we used novel colors during probe to minimize the influence of past color associations to allow probe performance to largely reflect subjects’ past experience with shape information alone. Neither color nor shape information was associated with a fixed response at any time; this eliminated the requirement to inhibit a competing prepotent response. The four tasks were:

Baseline. In the Baseline task, the attended colors and ignored shapes remained constant across both prime blocks. Then during the probe block, subjects attended to *novel* shapes, not *previously-ignored* shapes like the remaining tasks. Thus, comparing the performance cost of Baseline relative to the remaining tasks allowed us to: (1) account for any natural asymmetry that may exist in attending to color or shape and (2) also assess, above and beyond that potential asymmetry, the performance cost for re-orienting attention to previously-ignored shape information and serve as an index of attentional suppression.

Learning to Ignore - One-Context. The LI-One task examined suppression of particular shape *exemplars* strictly as a function of the amount of time ignored. Throughout the prime blocks, the

attended colors and ignored shapes remained constant. In contrast to the Baseline task, subjects attended to the previously-ignored shape exemplars during the probe block, in the presence of novel colors. A probe performance decrement over and above the Baseline cost would reveal a suppression of the previously-ignored shape exemplars.

Learning to Ignore – Two-Contexts. The LI-Two task examined whether suppression would be greater if the task-irrelevance of the shape exemplars was reinforced across two distinct color target contexts. This task is identical to LI-One with the exception that a new set of target colors was introduced during prime block two. A greater probe performance decrement relative to both Baseline and LI-One would reveal an experience-dependent modulation of presumed attentional suppression.

Learning to Ignore – Feature. The LI-Feature task was designed to examine whether suppression would generalize with experience. Similar to LI-Two, identical shape exemplars were ignored across two different sets of target colors during prime blocks. However, in this case, subjects attended to novel shapes, rather than the exact previously-ignored shapes, during probe. If the probe performance decrement when attending to novel shapes is greater than the Baseline cost and similar to the LI-Two cost, then this would imply that suppression has generalized beyond the particular shape exemplars that were ignored.

Practice. All subjects practiced four attend-color blocks and then four attend-shape blocks for a total of 224 practice trials. The first blocks for each dimension were 16-trials and stimuli were presented until a response was made (i.e., was self-paced) and the remaining three 32-trials in length.

Statistical Analyses. Prior work (Tipper, 1985) indicates that suppression of task-irrelevant information is contingent upon adequate selection of target information. We therefore adopted a performance criterion of at least 75% accuracy across the first prime block for inclusion of a subject's data in the analyses. This led to the removal of one subject from Baseline ($n = 19$), four from LI-One ($n = 18$), one from LI-Two ($n = 19$) and one from LI-Feature ($n = 18$).

Results

To explore performance across time, the 96-trial prime and probe blocks were divided into 24-trial bins (or quartiles); then for each subject, we computed median reaction time (RT) for correct responses and mean accuracy for each quartile. Probe performance was computed by taking scores at each quartile of the probe block and subtracting scores for the last quartile of the temporally preceding prime block two, where performance was most stable. RT and accuracy were submitted to a 4 (task) x 4 (quartile) mixed repeated measures analysis of variance (ANOVA), with task as a between-group variable and quartile as a within-group variable. Planned pairwise comparisons were performed on the main effect of task, and when appropriate, data at specific quartiles were analyzed with independent samples t-tests. Additionally, when appropriate, greenhouse-geisser adjustments to the degrees of freedom were performed and corrected p values reported. Cohen's d was used as an estimate of effect size.

Accuracy was very high and probe performance did not vary as a function of task, or a task x quartile interaction ($p > .05$).

Figure 3 depicts the mean RT performance cost at each probe quartile as a function of the task performed. The probe performance decrement varied significantly as a function of task [$F(3, 70) = 7.56, p < .001$], quartile [$F(2.67, 187.13) = 36.60, p < .001$], and task x quartile [$F(8.02,$

187.13) = 2.65, $p = .009$]. First we measured performance associated with switching attention from color to shape to provide a pure measure of dimensional task switching. The Baseline cost was minimal and did not persist. Thus, this behavior will serve as an index of the basic requirement to re-orient attention from one dimension to the other. Additionally, it demonstrated that there was not a greater tendency to direct attention to color information and little interference from response competition during probe.

In the LI-One task, subjects attended to the exact shapes during probe that they ignored in prime. The overall performance cost (collapsed across all quartiles) for Baseline and LI-One did not differ, [$F(1, 35) = 1.88, p = .18$]. However, the LI-One cost was significantly greater than the Baseline cost during the first quartile alone, $t(35) = 3.42, p = .002, d = 1.13$; quartile 1 probe: $M_{\text{LI-One}} = 65.14$ ms, $SD = 50.4$; $M_{\text{Baseline}} = 12.42$ ms, $SD = 43.2$. Color information was attended and shape information ignored for the same amount of time in the Baseline and LI-One tasks; all that differed was whether subjects attended to novel or previously-ignored shapes during probe. Thus, LI-One performance reflects the suppression of the previously-ignored shape exemplars. Interestingly, the transient nature of the LI-One decrement suggests that if a stimulus is ignored—even repeatedly—in only one context during prime, suppression mechanisms are rapidly disengaged during probe.

In LI-Two, where shape exemplars were consistently ignored across two distinct color target contexts, subjects evidenced a substantial performance decrement (quartile 1 probe: $M_{\text{LI-Two}} = 87.08$ ms, $SD = 44.78$) that persisted throughout the entire 96-trial probe block. This result contrasts with transient performance decrements in LI-One and Baseline. Comparing the average decrement across the entire probe block, the LI-Two condition significantly exceeded Baseline and LI-One [$F(1, 36) = 22.42, p < .001, d = 1.54$] and [$F(1, 35) = 7.25, p = .011, d = .89$]

respectively. Thus, experience with the ignored shape exemplars across more than one color target context led to a more robust and sustained suppression, despite being ignored for the same number of trials as LI-One and Baseline.

The LI-Feature condition was similar to the Baseline condition, in that no colors or shapes at probe were common with prime, but differed from the Baseline condition in that prime shapes were ignored in two color contexts. When responding to novel shapes in the LI-Feature condition, there was a substantial performance decrement (quartile 1: $M_{\text{LI-Feature}} = 73.08$ ms, $SD = 52.42$) comparable to LI-Two ($p > .05$) that persisted for the duration of the probe block. The overall performance decrement was substantially larger than Baseline [$F(1, 35) = 12.50$, $p = .001$, $d = 1.16$]. These findings demonstrate that learning to ignore shapes in multiple contexts led to a broadening of distractor suppression such that it generalized to novel shapes.

Target processing efficiency and attentional suppression. One important function of attentional suppression of ignored information is that by decreasing attention to ignored information (noise) one can enhance processing efficiency of behaviorally-relevant information (signal), thus altering the task signal-to-noise ratio with experience. To examine this, we determined if individuals who revealed the greatest performance decrement at probe demonstrated the greatest efficiency in prime target selection by correlating a Prime difference score (Prime 2 RT – Prime 1 RT) with our performance cost for re-orienting attention to the ignored shape dimension at Probe. There was no relationship when shape exemplars were ignored in only one color target context, i.e., Baseline and LI-One, $r = 0.16$, $p = 0.33$. But there was a significant negative relationship when shape exemplars were ignored in two color target contexts, i.e., LI-Two and LI-Feature, $r = -0.42$, $p = 0.01$; demonstrating that individuals with the most robust probe

performance decrement were better at target selection during Prime. Performance during Prime 2 did not vary as a function of task ($F < 1$), i.e., performance improved during Prime 2 in all tasks. This improvement was selectively predictive of the probe performance decrement when the task-irrelevance of the ignored shape dimension was reinforced; this reveals a direct relationship between experience, presumed attentional suppression, and target selection efficiency.

Experiment 1B

In Experiment 1A, subjects practiced attending to shape and therefore had prior experience with shape information as relevant before probe trials. Drawing attention and behavioral responses to shape during practice could have activated competing rules as relevant throughout prime. However, if mechanisms of attentional suppression are indeed shaped primarily by the experience of ignoring stimuli and maintaining their status across different contexts, then activation of competing rules and responses for shape information should not be necessary to observe a sustained attentional suppression. Experiment 1B examined this issue by removing shape practice.

Materials and Methods

Subjects. Seventy University of Toronto undergraduate students ($M_{\text{age}} = 21.83$, $SD = 2.4$) participated for course credit or financial payment. Using the same prime performance criterion as in Experiment 1A, three outliers from LI-Two and one from LI-Feature were removed. Accordingly, each task contained the following number of subjects: Baseline ($N = 16$), LI-One ($N = 18$), LI-Two ($N = 17$), LI-Feature ($N = 15$).

Results

In contrast to Experiment 1A, the accuracy performance cost during the probe block varied significantly as a function of task, $F(3, 62) = 4.156, p = .01$. A significant accuracy decrement was observed during probe for LI-Two that was significantly greater than the Baseline [$F(1, 31) = 12.14, p = .001, d = 1.23$] and LI-One costs [$F(1, 33) = 6.39, p = .016, d = .88$] and there was a trend towards a greater cost for LI-Feature relative to Baseline [$F(1, 29) = 3.10, p = .09, d = .60$].

Figure 4 depicts the mean RT cost, collapsed across quartiles, for each task in Experiment 1A and Experiment 1B. We replicated the RT results from Experiment 1A; the performance decrement during probe varied significantly as a function of task, $F(3, 62) = 6.935, p < .001$. The LI-Two cost was sustained and substantially greater than the Baseline and LI-One costs [$F(1, 31) = 5.59, p = .024, d = .82$, and $F(1, 33) = 11.10, p = .002, d = 1.11$]. The LI-Feature cost was similarly sustained and greater than the Baseline cost [$F(1, 29) = 8.92, p = .006, d = 1.07$].

The findings from Experiment 1B indicate that a sustained decrement during probe can be observed in the absence of competing rules/responses for shape information, supporting the hypothesis that it is the experience of ignoring shape information that alters probe performance.

General Discussion

We found that when shape exemplars were ignored within a single color target context, they were transiently suppressed. In contrast, when the exemplars were consistently ignored for an equivalent number of trials across multiple color target contexts—hence their task-irrelevance was reinforced—magnitude and duration of suppression increased and persisted throughout the entire 96-trial probe block. These data provide evidence that experience shapes attentional filters

that suppress ignored information, with the crucial factor being whether stimuli are ignored consistently across different contexts, not just the amount of time ignored. Our findings build upon a large body of behavioral (May, Kane, & Hasher, 1995; Tipper, 1985, 2001), electrophysiological (e.g., Chelazzi, Miller, Duncan, & Desimone, 1993; Reynolds & Chelazzi, 2004), and neuroimaging (e.g., Kastner et al., 1998) work that has revealed an active suppression of ignored stimuli, including individual object features (e.g., Nobre et al., 2006).

The data additionally revealed that with experience, suppression generalized beyond the specific shape exemplars ignored, to encompass shape processing in general (i.e., the feature level of shape). Both the Baseline and LI-Feature tasks involved responding to novel shapes after ignoring shape information for an equivalent amount of time. The Baseline cost was negligible while the LI-Feature cost was robust and sustained suggesting that the feature-based locus emerged only after the irrelevant status of the shape information was reinforced in that second color context. Importantly, this suppression of the shape feature dimension does not reflect a general task switch cost due to switching attention from color to shape because it was measured as a decrement over and above the general shift cost assessed by our Baseline task. These data demonstrate that the locus at which attentional suppression mechanisms operate adapt with experience.

It could be argued that the greater costs for LI-Two and LI-Feature was due to attending to two sets of color targets during prime, as opposed to one, and therefore attention was simply more attracted to color during probe. However this seems unlikely: 1) we specifically used novel colors during the probe block of all tasks to minimize the influence of past color associations; 2) the greater cost for LI-One relative to Baseline indicates that it was previous experience with shape information and not color information alone driving the probe performance—since they

both involved attending to one set of color targets but only the former involved re-orienting attention to the previously-ignored shapes. Furthermore, based on the biased competition model of attention (Desimone & Duncan, 1995), we assume that attention may have been more drawn to color information during probe in LI-Two and LI-Feature, but as the result of our manipulation of subjects' experience of shape information throughout the prime blocks. This assumption is supported by the direct relationship between individuals' prime and probe performance when the ignored-stimuli were presented in two, rather than one, color target contexts; despite equal presentation of ignored stimuli. Thus distractor stimuli are not simply ignored, and not processed, but rather learning to ignore induces sustained attentional suppression and may serve as a fundamental mechanism by which behaviorally-relevant stimuli are enhanced.

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Figure Captions

Figure 1. A simplified depiction of target colored-shapes for each block for the four object discrimination tasks: 1) Baseline, 2) Learning to Ignore-One Context, 3) Learning to Ignore-Two-Contexts, and 4) Learning to Ignore-Feature.

Figure 2. Depiction of each trial type for each block of the Learning to Ignore-Two-Contexts task. Subjects indicate on which side the target appears. For simplicity, all targets appear on the right side of the display, although target location was counterbalanced and pseudo-randomly presented during the experiment. **A.** Prime 1 block. Subjects learned to attend to stimulus color to discriminate pink targets from olive distractors and aqua targets from purple distractors, while ignoring the uninformative shape information. **B.** Prime 2 block. Subjects learned to attend to color to discriminate green targets from yellow distractors and brown targets from grey distractors, while ignoring the uninformative shape information. **C.** Probe block. Subjects learned to attend to stimulus shape to discriminate cross targets from triangle distractors and circle targets from hexagon distractors.

Figure 3. The mean reaction time (RT) performance cost in milliseconds (\pm SEM) for each quartile of the probe block for each task. Each quartile consists of 24 trials.

Figure 4. The mean reaction time (RT) performance cost in milliseconds (\pm SEM) across the entire probe block (i.e., collapsed across quartiles) for each task during Experiments 1A and 1B.







